

# Computer Science: Project-Based Programming

To ensure success: PBP1

a manage scope of project

---

b modify scope of project

---

Apply time management skills to effectively complete project to specifications PBP2

2 Apply time management skills to effectively complete project to specifications PBP2

---

Use programming language of choice to develop a project of choice. PBP3

3 Use programming language of choice to develop a project of choice. PBP3

---

Demonstrate continuous improvement through feedback from one-on-one meetings each week and regular project updates with the facilitator. PBP4

4. Demonstrate continuous improvement through feedback from one-on-one meetings each week and regular project updates with the facilitator. PBP4

---

Use research skills: PBP5

a appropriately

---

b effectively

---

Demonstrate proficiency in computer science fundamental and design patterns PBP6

6. Demonstrate proficiency in computer science fundamental and design patterns PBP6

---

Architect a project for the semester. PBP7

7. Architect a project for the semester. PBP7

---

Demonstrate use of version control through Git. PBP8

8. Demonstrate use of version control through Git. PBP8

---

**Demonstrate manipulation of search terms in Google to obtain valid and useful results. PBP9**

**9. Demonstrate manipulation of search terms in Google to obtain valid and useful results. PBP9**