

Media Arts: Grade 6

Adopted 2015

Generate and conceptualize artistic ideas and work.

6. Formulate variations of goals and solutions for media artworks by practicing chosen creative processes, such as sketching, improvising and brainstorming. [MA:CR1.1.6](#)

Organize and develop artistic ideas and work.

6. Organize, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering purposeful intent. [MA:CR2.1.6](#)

Refine and complete artistic work.

- a. Experiment with multiple approaches to produce content and components for determined purpose and meaning in media arts productions, utilizing a range of associated principles, such as point of view and perspective. [MA:CR3.1.6.A](#)
- b. Appraise how elements and components can be altered for intentional effects and audience, and refine media artworks to reflect purpose and audience. [MA:CR3.1.6.B](#)

Select, analyze, and interpret artistic work for presentation.

6. Validate how integrating multiple contents and forms can support a central idea in a media artwork, such as media, narratives, and performance. [MA:PR4.1.6](#)

Develop and refine artistic technique and work for presentation.

- a. Develop a variety of artistic, design, technical, and soft skills through performing various assigned roles in producing media artworks, such as invention, formal technique, production, selfinitiative, and problemsolving. [MA:PR5.1.6.A](#)
- b. Develop a variety of creative and adaptive innovation abilities, such as testing constraints, in developing solutions within and through media arts productions. [MA:PR5.1.6.B](#)
- c. Demonstrate adaptability using tools and techniques in standard and experimental ways in constructing media artworks. [MA:PR5.1.6.C](#)

Convey meaning through the presentation of artistic work.

- a. Analyze various presentation formats and fulfill various tasks and defined processes in the presentation and/or distribution of media artworks. [MA:PR6.1.6.A](#)
- b. Analyze results of and improvements for presenting media artworks. [MA:PR6.1.6.B](#)

Perceive and analyze artistic work.

a. Identify, describe, and analyze how message and meaning are created by components in media artworks. MA:RE7.1.6.A

b. Identify, describe, and analyze how various forms, methods, and styles in media artworks manage audience experience. MA:RE7.1.6.B

Interpret intent and meaning in artistic work.

6. Analyze the intent of a variety of media artworks, using given criteria. MA:RE8.1.6

Apply criteria to evaluate artistic work.

6. Determine and apply specific criteria to evaluate various media artworks and production processes, considering context and practicing constructive feedback. MA:RE9.1.6

Synthesize and relate knowledge and personal experiences to make art.

a. Access, evaluate, and use internal and external resources to create media artworks, such as knowledge, experiences, interests, and research. MA:CN10.1.6.A

b. Explain and show how media artworks form new meanings, situations, and cultural experiences, such as historical events. MA:CN10.1.6.B

Relate artistic ideas and works with societal, cultural and historical context to deepen understanding.

a. Research and show how media artworks and ideas relate to personal life, and social, community, and cultural situations, such as personal identity, history, and entertainment. MA:CN11.1.6.A

b. Analyze and interact appropriately with media arts tools and environments, considering fair use and copyright, ethics, and media literacy. MA:CN11.1.6.B