

Georgia Fine Arts

Visual Arts: Grades 9, 10, 11, 12

Adopted 2017

Applied Design

Creating

1. Visualize and generate ideas for creating applied design art products and/or designs. **VAHSAD.CR.1**
 - a. Use open-ended inquiry, the consideration of multiple options, weighing consequences, and assessing results. **VAHSAD.CR.1.A**
 - b. Investigate and research themes, interests, materials, and methods. **VAHSAD.CR.1.B**
 - c. Recognize a range of contemporary and traditional designers' works. **VAHSAD.CR.1.C**
 - d. Plan and generate ideas using appropriate industry practices and methodology. **VAHSAD.CR.1.D**
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create applied design art products and designs. **VAHSAD.CR.2**
 - a. Utilize industry standard software and hardware. **VAHSAD.CR.2.A**
 - b. Demonstrate proper use and care of equipment and materials. **VAHSAD.CR.2.B**
 - c. Demonstrate knowledge of the design process. **VAHSAD.CR.2.C**
 - d. Integrate tools, materials, and techniques effectively to create and revise art products, prototypes, and/or models. **VAHSAD.CR.2.D**
 - e. Produce applied design art products and/or designs that address/solve functional problems, utilizing aesthetics (e.g. architectural models, product designs, web sites, fashion designs). **VAHSAD.CR.2.E**
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. **VAHSAD.CR.3**
 - a. Use and combine a variety of techniques and processes to create applied design art products and/or designs (e.g. architectural models, product designs, fashion designs, web pages). **VAHSAD.CR.3.A**
 - b. Combine a variety of art media. **VAHSAD.CR.3.B**
 - c. Utilize media, equipment, processes, and techniques. **VAHSAD.CR.3.C**
4. Incorporate formal and informal components to create applied design art products and/or designs. **VAHSAD.CR.4**
 - a. Employ the use of basic drawing and three-dimensional modeling/prototyping design skills to shape investigations of applied design art products and/or designs. **VAHSAD.CR.4.A**
 - b. Consider the elements and principles of design when planning applied design art products and/or designs. **VAHSAD.CR.4.B**
5. Reflect on, revise, and refine applied design art products and/or designs considering relevant traditional and contemporary practices. **VAHSAD.CR.5**
 - a. Explore and reflect on the ideas and needs of the end user. **VAHSAD.CR.5.A**

- b. Document processes which support applied design art products and/or designs through research, reflection, collaboration, and critique. [VAHSAD.CR.5.B](#)
 - c. Revise, consolidate, and synthesize content as the process unfolds to develop personal style. [VAHSAD.CR.5.C](#)
 - d. Revise work based on client feedback. [VAHSAD.CR.5.D](#)
6. Keep an ongoing visual and verbal record to explore and develop applied design art products and/or designs. [VAHSAD.CR.6](#)
- a. Self-assess and write reflections on work, research, idea generation, skills, and progress. [VAHSAD.CR.6.A](#)
 - b. Reflect and analyze work through self-assessment and critique. [VAHSAD.CR.6.B](#)
 - c. Practice and plan layout/composition, three-dimensional prototypes, storyboards, and investigation of artistic research. [VAHSAD.CR.6.C](#)
 - d. Evaluate choice of media, technique, and process to edit, revise, and modify applied design art products and/or designs. [VAHSAD.CR.6.D](#)
 - e. Maintain notes and class information. [VAHSAD.CR.6.E](#)
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Presenting

1. Plan, prepare, and present applied design art products and/or designs for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSAD.PR.1](#)
- a. Consider evolving technologies when preparing work for presentation to a variety of outlets. [VAHSAD.PR.1.A](#)
 - b. Create an oral and/or written support statement to explain applied design art products and/or designs (e.g. architectural models, product designs, web pages, fashion designs). [VAHSAD.PR.1.B](#)

Responding

1. Reflect on the context of personal applied design art products and/or designs in relationship to community, culture and the world. **VAHSAD . RE . 1**
 - a. Consider the influences of works from a wide range of contemporary and traditional art through discussion and/or written response. **VAHSAD . RE . 1 . A**
 - b. Investigate and discuss how the issues of time, place, and/or culture are reflected in works of art. **VAHSAD . RE . 1 . B**
2. Critique personal applied design art products and/or designs and the work of others, individually and collaboratively, using a variety of approaches. **VAHSAD . RE . 2**
 - a. Identify how applied design art products and/or designs are used in society (e.g. consumable items, mass production, inhabited buildings or spaces). **VAHSAD . RE . 2 . A**
 - b. Understand the relationships between traditional and applied arts. **VAHSAD . RE . 2 . B**
 - c. Understand the ethics and responsibility associated with applied design art products and/or designs (e.g. copyright, fair use, trademark). **VAHSAD . RE . 2 . C**
3. Engage in the process of art criticism to make meaning and increase visual literacy. **VAHSAD . RE . 3**
 - a. Formulate written and/or oral response to works of art through various approaches. **VAHSAD . RE . 3 . A**

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. **VAHSAD.CN.1**
 - a. Discuss the intent of applied design art products and/or designs in context to historical events. **VAHSAD.CN.1.A**
 - b. Examine universal themes that appear in applied design art products and/or designs throughout various times and cultures. **VAHSAD.CN.1.B**
 - c. Analyze the ways in which personal experiences affect one's understanding and appreciation of applied design art products and/or designs. **VAHSAD.CN.1.C**
 - d. Investigate the role of applied design art products and/or designs as a visual record keeper. **VAHSAD.CN.1.D**
 - e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of applied design art products and/or designs. **VAHSAD.CN.1.E**
 - f. Explain how applied design art products and/or designs can influence or impact the user and society. **VAHSAD.CN.1.F**
 - g. Explain how users, culture, and audience affect the direction of applied design art products and/or designs. **VAHSAD.CN.1.G**
2. Develop life skills through the study and production of applied design art products and/or designs (e.g. collaboration, creativity, critical thinking, communication). **VAHSAD.CN.2**
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. **VAHSAD.CN.2.A**
 - b. Use creativity and imagination in planning and development of products. **VAHSAD.CN.2.B**
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. **VAHSAD.CN.2.C**
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. **VAHSAD.CN.2.D**
3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. **VAHSAD.CN.3**
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). **VAHSAD.CN.3.A**
 - b. Identify various art related careers and post-secondary options. **VAHSAD.CN.3.B**

Art History

Creating

1. Create works of art that reinforce understanding of the visual and/or contextual aspects of specific art historical eras (e.g. fresco in Renaissance, manuscripts in Medieval). **VAHSAH.CR.1**

Presenting

1. Identify and discuss related themes throughout the history of art (e.g. power and authority, sacred spaces, human figure, narrative, nature, spiritual objects) as expressed in different media within each culture and time period (e.g. two-dimensional work, three-dimensional work, architecture, multi-media). [VAHSAH.PR.1](#)

Responding

1. Identify and describe how artistic expression is conveyed visually through subject matter, media, technique, and design (e.g. composition, color scheme). [VAHSAH.RE.1](#)
2. Discuss aesthetic issues (e.g. why humans create, criteria for defining an object as art, the effect of how content affects value, standards of beauty and beauty's role in defining art, how needs are fulfilled by art in varied societies). [VAHSAHRE.2](#)
3. Compare and contrast works of art, artists, cultures, and eras based on visual and contextual evidence. [VAHSAH.RE.3](#)
 - a. Understand the role that tradition and adaptation play in the development of works of art. [VAHSAH.RE.3.A](#)
 - b. Recognize multi-cultural influences in works of art. [VAHSAH.RE.3.B](#)
 - c. Consider technological developments as influence on artistic production. [VAHSAH.RE.3.C](#)
4. Identify various works of art according to style and function, and justify identifications based on evidence in the work. [VAHSAH.RE.4](#)

Connecting

1. Evaluate the influence of historical, political, economic, social, cultural, religious, and technological factors on the development of selected works of art from prehistoric to contemporary times and in a variety of societies (e.g. Prehistoric, Renaissance, Medieval, Baroque, Rococo, Neoclassical, 19th century including Romanticism, Photography, Impressionism, Realism, 20th century including Expressionism, Cubism, Dada, Surrealism, Social Realism, Abstract Expressionism, Pop Art, Minimalism, Photorealism, Postmodern). [VAHSAH.CN.1](#)
 2. Develop life skills through the study and production of art. [VAHSAH.CN.2](#)
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. [VAHSAH.CN.2.A](#)
 - b. Use creativity and imagination in planning and development of products. [VAHSAH.CN.2.B](#)
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. [VAHSAH.CN.2.C](#)
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. [VAHSAH.CN.2.D](#)
 3. Utilize a variety of resources to see how artistic learning extends beyond the walls of the classroom. [VAHSAH.CN.3](#)
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). [VAHSAH.CN.3.A](#)
 - b. Identify various art-related careers and post-secondary options. [VAHSAH.CN.3.B](#)
 - c. Draw inspiration for works of art from the world and resources outside the traditional classroom. [VAHSAH.CN.3.C](#)
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Ceramics

Creating

1. Visualize and generate ideas for creating works of art. [VAHSCR.CR.1](#)
 - a. Generate ceramic concepts through the sequential process of ideation, innovation, development, and actualization. [VAHSCR.CR.1.A](#)
 - b. Investigate choice of themes, materials, and methods as they relate to personal, contemporary, and traditional ceramic artists/works. [VAHSCR.CR.1.B](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSCR.CR.2](#)
 - a. Document research, exploration, and problem solving to connect and express visual ideas. [VAHSCR.CR.2.A](#)
 - b. Individually and collaboratively generate multiple solutions to a single artistic problem and assess merits of each. [VAHSCR.CR.2.B](#)
 - c. Research materials and apply processes to recognize limitations and set goals regarding design, studio capabilities, and time. [VAHSCR.CR.2.C](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. [VAHSCR.CR.3](#)
 - a. Utilize traditional and contemporary methods for constructing ceramic works (e.g. pinch, coil, slab, wheel thrown, extruded, modeled, cast). [VAHSCR.CR.3.A](#)
 - b. Create ceramic works using various traditional and contemporary media. [VAHSCR.CR.3.B](#)
 - c. Apply surface techniques (e.g. mishima, sgraffito, burnishing, slip trailing, stamping, incising, applique). [VAHSCR.CR.3.C](#)
 - d. Apply a range of firing techniques (e.g. pit, barrel, raku, saggar, reduction, oxidation). [VAHSCR.CR.3.D](#)
 - e. Utilize technology (e.g. pottery wheel, extruder, three-dimensional modeling software, power tools, hand tools, kilns). [VAHSCR.CR.3.E](#)
4. Incorporate formal and informal components to create works of art. [VAHSCR.CR.4](#)
 - a. Apply compositional principles to create representational and non-objective ceramic works. [VAHSCR.CR.4.A](#)
 - b. Produce a variety of ceramic works that explore the concepts of form and function to create intended effect and communicate meaning. [VAHSCR.CR.4.B](#)
 - c. Demonstrate the successful application of formal qualities (elements and principles) in the production of ceramic works. [VAHSCR.CR.4.C](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSCR.CR.5](#)
 - a. Create ceramic works based on research of historic and contemporary forms and artists, personal aesthetics, and consideration of functional requirements. [VAHSCR.CR.5.A](#)
 - b. Consider multiple compositional options and make appropriate changes to ceramic works of art for desired outcomes. [VAHSCR.CR.5.B](#)

- c. Reflect, modify, and adapt ceramic works as a response to design challenges and critiques. [VAHSCR.CR.5.C](#)
6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSCR.CR.6](#)
- a. Make visual/verbal connections through recording artistic research, planning, and reflection. [VAHSCR.CR.6.A](#)
 - b. Evaluate choice of media, techniques, and processes as a means to edit, revise, and modify ceramic works. [VAHSCR.CR.6.B](#)
 - c. Maintain notes and class information. [VAHSCR.CR.6.C](#)
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Presenting

- 1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSCR.PR.1](#)
 - a. Exhibit works of art with a written supporting statement that communicates process, purpose, and/or intent. [VAHSCR.PR.1.A](#)
 - b. Prepare personal ceramic works for exhibition. [VAHSCR.PR.1.B](#)
 - c. Analyze how the context and environment in which ceramic works are presented affects viewer perception. [VAHSCR.PR.1.C](#)
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Responding

- 1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSCR.RE.1](#)
 - a. Compare and contrast the influences of ceramic works of art from a wide range of contemporary and past ceramic artists. [VAHSCR.RE.1.A](#)
 - b. Identify and reflect on how personal experience and diverse community and global cultures inform the art making process. [VAHSCR.RE.1.B](#)
- 2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSCR.RE.2](#)
 - a. Self-assess ceramic works considering standards of craftsmanship, skill mastery, intent, and meaning as part of the creative process. [VAHSCR.RE.2.A](#)
 - b. Review portfolios collaboratively and individually to identify growth regarding mastery of craftsmanship, content, and composition. [VAHSCR.RE.2.B](#)
- 3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSCR.RE.3](#)
 - a. Formulate written and/or oral response to works of art through various approaches. [VAHSCR.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. **VAHSCR.CN.1**
 - a. Discuss the intent of ceramic works in context to historical events. **VAHSCR.CN.1.A**
 - b. Examine universal themes that appear in ceramic works throughout various times and cultures. **VAHSCR.CN.1.B**
 - c. Analyze the way in which personal experiences affect understanding and appreciation of ceramic works. **VAHSCR.CN.1.C**
 - d. Investigate the role of ceramics as a visual record keeper. **VAHSCR.CN.1.D**
 - e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of ceramic works (e.g. chemistry, physics, math, history). **VAHSCR.CN.1.E**
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). **VAHSCR.CN.2**
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. **VAHSCR.CN.2.A**
 - b. Use creativity and imagination in planning and development of ceramic works. **VAHSCR.CN.2.B**
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. **VAHSCR.CN.2.C**
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. **VAHSCR.CN.2.D**
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. **VAHSCR.CN.3**
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). **VAHSCR.CN.3.A**
 - b. Identify various art related careers and post-secondary options. **VAHSCR.CN.3.B**
 - c. Draw inspiration for works of art from around the world and resources outside the traditional classroom. **VAHSCR.CN.3.C**
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Digital Design

Creating

1. Visualize and generate ideas for works of art. [VAHSDD.CR.1](#)
 - a. Find and solve problems through open-ended inquiry, the consideration of multiple options, weighing consequences, and assessing results. [VAHSDD.CR.1.A](#)
 - b. Explore themes, interests, materials, and methods within a variety of digital image/animation manipulating programs and/or applications. [VAHSDD.CR.1.B](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSDD.CR.2](#)
 - a. Document research, exploration, and problem solving to connect and express visual ideas. [VAHSDD.CR.2.A](#)
 - b. Individually and collaboratively generate multiple solutions to a single artistic problem and assess merits of each. [VAHSDD.CR.2.B](#)
 - c. Research digital art and design materials and apply processes to recognize limitations and set goals regarding design, studio capabilities, and time. [VAHSDD.CR.2.C](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. [VAHSDD.CR.3](#)
 - a. Demonstrate understanding of the importance and strategic use of different programs and applications, based on their capabilities, in the creation of digital works of art and design. [VAHSDD.CR.3.A](#)
 - b. Produce digital works of art and design that exhibit an understanding and conscious selection of techniques in programs and applications to communicate intended messages or narratives. [VAHSDD.CR.3.B](#)
4. Incorporate formal and informal components to create works of art. [VAHSDD.CR.4](#)
 - a. Utilize the formal components of design, graphic design, and/or animation (e.g. contrast, repetition, timing to produce digital content) in creating digital works of art and design. [VAHSDD.CR.4.A](#)
 - b. Engage in making digital works of art and design considering informal components (e.g. use of text, anatomy for motion in animation, the development of characters, the narrative arc). [VAHSDD.CR.4.B](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSDD.CR.5](#)
 - a. Create digital works of art and design based on research of historic and contemporary forms and artists, personal aesthetics, and consideration of functional requirements. [VAHSDD.CR.5.A](#)
 - b. Consider multiple compositional options and make appropriate changes to digital works of art and design for desired outcomes. [VAHSDD.CR.5.B](#)
 - c. Reflect, modify, and adapt digital works of art and design as a response to design challenges and critiques. [VAHSDD.CR.5.C](#)
6. Keep an ongoing visual and verbal record to explore and develop works of digital art and design. [VAHSDD.CR.6](#)

- a. Make visual/verbal connections through recording artistic research, planning, and reflection. [VAHSDD.CR.6.A](#)
 - b. Evaluate choice of media, techniques, and processes as a means to edit, revise, and modify digital works of art and design. [VAHSDD.CR.6.B](#)
 - c. Maintain notes and class information. [VAHSDD.CR.6.C](#)
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Presenting

- 1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSDD.PR.1](#)
 - a. Showcase digital works of art and design with a written statement that communicates purpose and/or intent. [VAHSDD.PR.1.A](#)

Responding

1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSDD.RE.1](#)
 - a. Combine digital images and animation with source material from traditional art media and cultural influences. [VAHSDD.RE.1.A](#)
 - b. Produce a variety of digital images, films, apps, and web pages based on students imported works of art and images, as well as computer generated graphics and/or animations. [VAHSDD.RE.1.B](#)
2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSDD.RE.2](#)
 - a. Self-assess digital works of art and design considering standards of craftsmanship, skill mastery, intent, and meaning as part of the creative process. [VAHSDD.RE.2.A](#)
 - b. Review portfolios collaboratively and individually to identify growth regarding mastery of craftsmanship, content, and composition. [VAHSDD.RE.2.B](#)
3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSDD.RE.3](#)
 - a. Formulate written and/or oral response to works of art through various approaches. [VAHSDD.RE.3.A](#)
2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). [VAHSDD.CN.2](#)
 - a. Collaborate in large and small groups with peers and community to examine, discuss and plan projects. [VAHSDD.CN.2.A](#)
 - b. Use creativity and imagination in planning and development of products. [VAHSDD.CN.2.B](#)
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. [VAHSDD.CN.2.C](#)
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. [VAHSDD.CN.2.D](#)
3. Utilize a variety of resources to see how artistic learning extends beyond the walls of the classroom. [VAHSDD.CN.3](#)
 - a. Access, analyze, and reference resources to research digital art and design content, strategies, and processes in the world (e.g. museums, internet, visiting artists/designers, galleries, community arts organizations, visual culture). [VAHSDD.CN.3.A](#)
 - b. Identify various digital art and design related careers and post-secondary options. [VAHSDD.CN.3.B](#)
 - c. Examine trends and digital citizenship concerns in digital content from the world. [VAHSDD.CN.3.C](#)
 - d. Draw inspiration for digital content from examples of digital content found in world. [VAHSDD.CN.3.D](#)

- e. Interpret and make meaning from digital art and design. VAHSDD.CN.3.E
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Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. VAHSDD.CN.1
 - a. Discuss the intent of digital works of art and design in context to historical events. VAHSDD.CN.1.A
 - b. Examine universal themes that appear in digital works of art and design throughout various times and cultures. VAHSDD.CN.1.B
 - c. Analyze the way in which personal experiences affect understanding and appreciation of digital works of art and design. VAHSDD.CN.1.C
 - d. Investigate the role of digital works of art and design as a visual record keeper. VAHSDD.CN.1.D
 - e. Identify artistic voice in a range of contemporary and traditional artists, designers, animators, and filmmakers. VAHSDD.CN.1.E
 - f. Apply information from other disciplines to enhance the understanding and production of digital works of art and design. VAHSDD.CN.1.F
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Drawing

Creating

1. Visualize and generate ideas for creating works of art. [VAHSDR.CR.1](#)
 - a. Develop work through open-ended inquiry, consideration of multiple options, weighing consequences, and assessing results. [VAHSDR.CR.1.A](#)
 - b. Investigate and research various themes, interests, materials, and methods. [VAHSDR.CR.1.B](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSDR.CR.2](#)
 - a. Use sketchbook/journal to research, explore, and invent artistic approaches to connect and express visual ideas. [VAHSDR.CR.2.A](#)
 - b. Critique in-process works individually and collaboratively. [VAHSDR.CR.2.B](#)
 - c. Experiment with papers, grounds, and other drawing surfaces and/or technologies. [VAHSDR.CR.2.C](#)
 - d. Develop mastery of media (e.g. graphite, colored pencil, charcoal, conte, soft pastel, oil pastel, pen and brush, found mark-making tools). [VAHSDR.CR.2.D](#)
 - e. Use mixed-media approaches (e.g. traditional, contemporary, digital, alternative media, video, installation, performance). [VAHSDR.CR.2.E](#)
 - f. Practice safe and appropriate use and care of drawing media and tools. [VAHSDR.CR.2.F](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice and persistence. [VAHSDR.CR.3](#)
 - a. Create and investigate mark-making methods (e.g. gesture, contour, cross-contour, calligraphic, emotive line). [VAHSDR.CR.3.A](#)
 - b. Use value to create form by incorporating a variety of approaches (e.g. rendering, hatching, cross-hatching, stippling). [VAHSDR.CR.3.B](#)
 - c. Apply and develop color theory approaches (e.g. high key, low key, full range of value to create specific effect and mood). [VAHSDR.CR.3.C](#)
 - d. Apply approaches to develop space (e.g. linear perspective atmospheric perspective, relative scale, overlapping). [VAHSDR.CR.3.D](#)
4. Incorporate formal and informal components to create works of art. [VAHSDR.CR.4](#)
 - a. Use planning approaches (e.g. thumbnail sketches, viewfinders, sighting methods to develop compositions for drawing). [VAHSDR.CR.4.A](#)
 - b. Apply compositional design concepts (e.g. elements and principles, activating negative space, visual weight, rule of thirds, color theories). [VAHSDR.CR.4.B](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSDR.CR.5](#)
 - a. Explore ideas and methods reflected in the way current culture(s) defines and uses art. [VAHSDR.CR.5.A](#)
 - b. Document processes which support works of art through personal research, reflection, and collaboration. [VAHSDR.CR.5.B](#)

6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSDR.CR.6](#)
 - a. Self-assess and write reflections on work, idea generation, and skills progress. [VAHSDR.CR.6.A](#)
 - b. Reflect and analyze work through self-assessment and critique. [VAHSDR.CR.6.B](#)
 - c. Practice techniques (e.g. direct observation, compositional development, investigation of artistic research). [VAHSDR.CR.6.C](#)
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Presenting

1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSDR.PR.1](#)
 - a. Exhibit works of art with written supporting statement(s) that communicates context and/or intent of the work of art or presentation. [VAHSDR.PR.1.A](#)
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Responding

1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSDR.RE.1](#)
 - a. Consider the influences on works of art from a wide range of contemporary and traditional art through discussion and/or written response. [VAHSDR.RE.1.A](#)
 - b. Investigate and discuss how the issues of time, place, and/or culture are reflected in works of art. [VAHSDR.RE.1.B](#)
2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSDR.RE.2](#)
 - a. Reflect on the artistic process of works of art through a variety of approaches (e.g. portfolio review, formal and informal in-progress critique, art criticism). [VAHSDR.RE.2.A](#)
 - b. Consider peer feedback on in-progress work to inform decision making, analyze specific strengths and weaknesses, and analyze technique and methods in support of artistic intention. [VAHSDR.RE.2.B](#)
3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSDR.RE.3](#)
 - a. Formulate written and/or oral response to works of art through various approaches. [VAHSDR.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. [VAHSDR.CN.1](#)
 - a. Discuss the intent of works of art in context to historical events. [VAHSDR.CN.1.A](#)
 - b. Examine universal themes that appear in works of art throughout various times and cultures. [VAHSDR.CN.1.B](#)
 - c. Analyze the ways in which personal experiences affect one's understanding and appreciation of works of art. [VAHSDR.CN.1.C](#)
 - d. Investigate the role of art as a visual record keeper. [VAHSDR.CN.1.D](#)
 - e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of works of art. [VAHSDR.CN.1.E](#)
 - f. Identify artistic voice in a range of contemporary and traditional artists. [VAHSDR.CN.1.F](#)
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). [VAHSDR.CN.2](#)
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. [VAHSDR.CN.2.A](#)
 - b. Use creativity and imagination in planning and development of products. [VAHSDR.CN.2.B](#)
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. [VAHSDR.CN.2.C](#)
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. [VAHSDR.CN.2.D](#)
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. [VAHSDR.CN.3](#)
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). [VAHSDR.CN.3.A](#)
 - b. Identify various art related careers and post-secondary options. [VAHSDR.CN.3.B](#)
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Fashion Design

Creating

1. Visualize and generate ideas for creating works of art [VAHSFD.CR.1](#)
 - a. Explore themes, interests, materials, and methods. [VAHSFD.CR.1.A](#)
 - b. Solve problems through open-ended inquiry, the consideration of multiple options, weighing consequences, and assessing results. [VAHSFD.CR.1.B](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSFD.CR.2](#)
 - a. Research and explore a range of materials and methods. [VAHSFD.CR.2.A](#)
 - b. Examine contemporary and historic methods, techniques, and technology used for creating fashion. [VAHSFD.CR.2.B](#)
 - c. Apply new information to existing knowledge to brainstorm, plan, discover connections, and recognize serendipity. [VAHSFD.CR.2.C](#)
 - d. Identify safe procedures for handling materials and equipment. [VAHSFD.CR.2.D](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice and persistence. [VAHSFD.CR.3](#)
 - a. Develop a series of cohesive designs that use specific techniques and/or processes. [VAHSFD.CR.3.A](#)
 - b. Use distinct personal aesthetic viewpoint to create original fashion designs. [VAHSFD.CR.3.B](#)
 - c. Analyze use of modern and traditional technologies to create innovative fashion designs. [VAHSFD.CR.3.C](#)
4. Incorporate formal and informal components to create works of art. [VAHSFD.CR.4](#)
 - a. Use thumbnail sketches, visual/verbal notes, and variety of media to develop concepts for original designs. [VAHSFD.CR.4.A](#)
 - b. Apply elements and principles of design to support concepts (e.g. positive/negative space, visual weight, paths of movement, non-centered focal point, dominance and subordination of design elements, variety within repetition). [VAHSFD.CR.4.B](#)
 - c. Employ elements and principles of design, color theory, and color schemes to create intended effects and communicate meaning. [VAHSFD.CR.4.C](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSFD.CR.5](#)
 - a. Develop a series of fashion designs through experimentation. [VAHSFD.CR.5.A](#)
 - b. Revise fashion designs to improve the quality of the final product. [VAHSFD.CR.5.B](#)
6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSFD.CR.6](#)
 - a. Experiment with media and techniques while keeping a process journal. [VAHSFD.CR.6.A](#)
 - b. Expand on ideas of historical and modern aesthetic choices in personal and other cultures. [VAHSFD.CR.6.B](#)

Presenting

1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. **VAHSFD.PR.1**
 - a. Prepare fashions to be exhibited in the classroom, local community, or broader, global community. **VAHSFD.PR.1.A**
 - b. Exhibit fashion design works with a written and/or verbal supporting statement that communicates purpose and intent. **VAHSFD.PR.1.B**

Responding

1. Reflect on the context of personal works of art in relation to community, culture, and the world. **VAHSFD.RE.1**
 - a. Compare and contrast the influences of a wide range of contemporary and past fashion designers on modern fashion design. **VAHSFD.RE.1.A**
 - b. Reflect and relate the values and practices in the community, culture, and the world that inform creative choices. **VAHSFD.RE.1.B**
 - c. Evaluate the contributions of diverse peers, global cultures, and various communities. **VAHSFD.RE.1.C**
2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. **VAHSFD.RE.2**
 - a. Reflect on the artistic process of works of art through a variety of approaches (e.g. portfolio review, formal and informal in-progress critique, art criticism). **VAHSFD.RE.2.A**
 - b. Consider peer feedback on in-progress work to inform decision making, analyze specific strengths and weaknesses, and analyze technique and methods in support of artistic intention. **VAHSFD.RE.2.B**
3. Engage in the process of art criticism to make meaning and increase visual literacy. **VAHSFD.RE.3**
 - a. Formulate written and/or oral response to works of art through various approaches. **VAHSFD.RE.3.A**

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. **VAHSFD.CN.1**
 - a. Examine the cultural practices that reflect global standards of beauty and function. **VAHSFD.CN.1.A**
 - b. Analyze how past fashion design informs contemporary design choices, conveys meaning, and choice of materials, processes, and methods. **VAHSFD.CN.1.B**
 - c. Articulate new found knowledge through discussion and/or presentations. **VAHSFD.CN.1.C**
 - d. Identify interdisciplinary connections to enhance the understanding and production of works of art. **VAHSFD.CN.1.D**
 - e. Identify creative voice in a range of historic and contemporary fashion designers. **VAHSFD.CN.1.E**
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). **VAHSFD.CN.2**
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. **VAHSFD.CN.2.A**
 - b. Use creativity and imagination in planning and development of products. **VAHSFD.CN.2.B**
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. **VAHSFD.CN.2.C**
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. **VAHSFD.CN.2.D**
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. **VAHSFD.CN.3**
 - a. Access resources to research art (museums, internet, visiting artists, galleries, community arts organizations, visual culture). **VAHSFD.CN.3.A**
 - b. Identify various art related careers and post-secondary options. **VAHSFD.CN.3.B**
 - c. Draw inspiration for works of art from the world and resources outside the traditional classroom. **VAHSFD.CN.3.C**
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Fibers

Creating

1. Visualize and generate ideas for creating works of art. [VAHSFI.CR.1](#)
 - a. Explore themes, interests, materials, and methods in fiber/textile production. [VAHSFI.CR.1.A](#)
 - b. Solve design problems through open-ended inquiry, the considering of multiple options, weighing consequences, and assessing results. [VAHSFI.CR.1.B](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSFI.CR.2](#)
 - a. Research and explore a range of materials and methods for creating a variety of fiber related designs. [VAHSFI.CR.2.A](#)
 - b. Examine contemporary and historic materials, methods, techniques, and technologies for creating and working with fibers/textiles. [VAHSFI.CR.2.B](#)
 - c. Apply new information to existing knowledge and brainstorm, plan, discover connections, and recognize serendipity. [VAHSFI.CR.2.C](#)
 - d. Identify safe procedures for handling and working with materials and equipment. [VAHSFI.CR.2.D](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. [VAHSFI.CR.3](#)
 - a. Develop a series of cohesive designs that use specific techniques and/or processes. [VAHSFI.CR.3.A](#)
 - b. Use distinct personal aesthetic viewpoint to create original fiber designs. [VAHSFI.CR.3.B](#)
 - c. Create innovative designs using modern and/or traditional technologies. [VAHSFI.CR.3.C](#)
4. Incorporate formal and informal components to create works of art. [VAHSFI.CR.4](#)
 - a. Use thumbnail sketches, visual/verbal notes, and variety of media to develop concepts for original designs. [VAHSFI.CR.4.A](#)
 - b. Apply elements and principles of design to support concepts (e.g. positive/negative space, visual weight, paths or movement, non-centered focal point, dominance and subordination of design elements, variety within repetition). [VAHSFI.CR.4.B](#)
 - c. Employ elements and principles of design, color theory, and color schemes to create intended effects and communicate meaning. [VAHSFI.CR.4.C](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSFI.CR.5](#)
 - a. Develop a series of fiber designs through planning and experimentation. [VAHSFI.CR.5.A](#)
 - b. Revise designs to improve the quality of the final product [VAHSFI.CR.5.B](#)
6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSFI.CR.6](#)

- a. Experiment with media and technique while keeping a process journal. [VAHSFI.CR.6.A](#)
 - b. Expand on ideas of historical and modern aesthetic choices in personal and other cultures. [VAHSFI.CR.6.B](#)
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Presenting

- 1. Plan, prepare, and present works or art for exhibition in school, virtual environments and/or portfolio presentation. [VAHSFI.PR.1](#)
 - a. Exhibit works of art with written and/or verbal supporting statement that communicates purpose and intent. [VAHSFI.PR.1.A](#)
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Responding

- 1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSFI.RE.1](#)
 - a. Compare and contrast the influences of a wide range of contemporary and past artists on modern fibers/textile design. [VAHSFI.RE.1.A](#)
 - b. Reflect and relate the values and practices in community culture and the world that inform individual creative choices. [VAHSFI.RE.1.B](#)
 - c. Evaluate contributions of diverse peers, global cultures, and communities. [VAHSFI.RE.1.C](#)
- 2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSFI.RE.2](#)
 - a. Self-assess fiber works considering standards of craftsmanship, skill mastery, intent, and meaning as part of the creative process. [VAHSFI.RE.2.A](#)
 - b. Review portfolios collaboratively and individually to identify growth regarding mastery of craftsmanship, content, and composition. [VAHSFI.RE.2.B](#)
- 3. Engage in the process of art criticism to make meaning of works of art and increase visual literacy. [VAHSFI.RE.3](#)
 - a. Write responses to works of art through various approaches. [VAHSFI.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. **VAHSFI.CN.1**
 - a. Examine the cultural practices that reflect global standards of beauty and function. **VAHSFI.CN.1.A**
 - b. Analyze how past production methods and processes inform contemporary textile/fiber design/production to convey meaning. **VAHSFI.CN.1.B**
 - c. Articulate new knowledge through discussion and/or presentation. **VAHSFI.CN.1.C**
 - d. Identify interdisciplinary connections to enhance the understanding and production of works of art. **VAHSFI.CN.1.D**
 - e. Identify creative voice in a range of contemporary fiber/textile designers. **VAHSFI.CN.1.E**
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). **VAHSFI.CN.2**
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. **VAHSFI.CN.2.A**
 - b. Use creativity and imagination in planning and development of products. **VAHSFI.CN.2.B**
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. **VAHSFI.CN.2.C**
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. **VAHSFI.CN.2.D**
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. **VAHSFI.CN.3**
 - a. Access resources to research art (e.g. internet, visiting artists, galleries, community arts organizations, and visual culture). **VAHSFI.CN.3.A**
 - b. Identify various art related careers and post-secondary options. **VAHSFI.CN.3.B**
 - c. Draw inspiration for works of art from the world and resources outside the traditional classroom. **VAHSFI.CN.3.C**
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Graphics

Creating

1. Visualize and generate ideas for creating works of art. [VAHSGD.CR.1](#)
 - a. Use open-ended inquiry, the consideration of multiple options, weighing consequences, and assessing results. [VAHSGD.CR.1.A](#)
 - b. Investigate and research themes, interests, materials, and methods. [VAHSGD.CR.1.B](#)
 - c. Plan and generate ideas using appropriate industry platforms [VAHSGD.CR.1.C](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSGD.CR.2](#)
 - a. Utilize industry standard software and hardware. [VAHSGD.CR.2.A](#)
 - b. Demonstrate proper use and care of equipment and materials. [VAHSGD.CR.2.B](#)
 - c. Demonstrate knowledge of concept development with a range of aesthetic approaches (e.g. mimetic, expressionist, formalism, functionalism). [VAHSGD.CR.2.C](#)
 - d. Integrate tools, materials, and techniques effectively to demonstrate the correct application of media outputs for the desired end product (e.g. file formats, file management). [VAHSGD.CR.2.D](#)
 - e. Produce digital imagery that demonstrates digital capabilities in combining visual and verbal communication. [VAHSGD.CR.2.E](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice and persistence. [VAHSGD.CR.3](#)
 - a. Explore ideas and methods reflected in the way the current culture(s) defines and uses art. [VAHSGD.CR.3.A](#)
 - b. Document processes which support the works of art through personal research, reflection, collaboration, and critique. [VAHSGD.CR.3.B](#)
 - c. Revise, consolidate, and synthesize content. [VAHSGD.CR.3.C](#)
4. Incorporate formal and informal components to create works of art. [VAHSGD.CR.4](#)
 - a. Employ the use of basic drawing and design skills to shape an investigation of graphic design work. [VAHSGD.CR.4.A](#)
 - b. Consider the visual hierarchy when planning graphic design works. [VAHSGD.CR.4.B](#)
 - c. Consolidate production processes of a variety of digital platforms to integrate content and style. [VAHSGD.CR.4.C](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSGD.CR.5](#)
 - a. Use and combine a variety of digital platforms for a variety of outcomes (e.g. print, web, video). [VAHSGD.CR.5.A](#)
 - b. Combine digital images with traditional art media. [VAHSGD.CR.5.B](#)
6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSGD.CR.6](#)

- a. Self-assess and write reflections on work, idea generation, and skills progress. [VAHSGD.CR.6.A](#)
 - b. Reflect and analyze work through self-assessment and critique. [VAHSGD.CR.6.B](#)
 - c. Practice and plan layout/composition, storyboards, and investigation of artistic research. [VAHSGD.CR.6.C](#)
 - d. Evaluate choice of media, technique, and process as a means to edit, revise, and modify graphic art. [VAHSGD.CR.6.D](#)
 - e. Maintain notes and class information. [VAHSGD.CR.6.E](#)
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Presenting

- 1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSGD.PR.1](#)
 - a. Consider evolving technologies when preparing work for presentation to a variety of outlets. [VAHSGD.PR.1.A](#)
 - b. Create an oral and/or written support statement. [VAHSGD.PR.1.B](#)
 - c. Revise work based on client feedback. [VAHSGD.PR.1.C](#)
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Responding

- 1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSGD.RE.1](#)
- 2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSGD.RE.2](#)
 - a. Identify how digital art is used in a broad range of society from consumable items, mass production, and in fine arts. [VAHSGD.RE.2.A](#)
 - b. Understand the relationships between traditional and digital arts. [VAHSGD.RE.2.B](#)
 - c. Understand the ethics and responsibility associated with digital arts (e.g. copyright, fair use, trademark). [VAHSGD.RE.2.C](#)
- 3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSGD.RE.3](#)
 - a. Formulate written and/or oral responses to artwork through various approaches. [VAHSGD.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. **VAHSGD.CN.1**
 - a. Discuss the intent of works of art in context to historical events. **VAHSGD.CN.1.A**
 - b. Examine universal themes that appear in works of art throughout various times and cultures. **VAHSGD.CN.1.B**
 - c. Analyze the ways in which personal experiences affect one's understanding and appreciation of works of art. **VAHSGD.CN.1.C**
 - d. Investigate the role of works of art as a visual record keeper. **VAHSGD.CN.1.D**
 - e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of works of art. **VAHSGD.CN.1.E**
 - f. Recognize artistic voice in a range of contemporary and traditional graphic artists. **VAHSGD.CN.1.F**
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). **VAHSGD.CN.2**
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. **VAHSGD.CN.2.A**
 - b. Use creativity and imagination in planning and development of products. **VAHSGD.CN.2.B**
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. **VAHSGD.CN.2.C**
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. **VAHSGD.CN.2.D**
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. **VAHSGD.CN.3**
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). **VAHSGD.CN.3.A**
 - b. Identify various art related careers and post-secondary options. **VAHSGD.CN.3.B**
 - c. Draw inspiration for works of art from the world and resources outside the traditional classroom. **VAHSGD.CN.3.C**
 - d. Make connections between different types of businesses and organizations and how they utilize digital design. **VAHSGD.CN.3.D**
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Jewelry and Metalcrafts

Creating

1. Visualize and generate ideas for creating works of art. [VAHSJW.CR.1](#)
 - a. Explore jewelry challenges through open-ended inquiry, the consideration of multiple options, and assessing results. [VAHSJW.CR.1.A](#)
 - b. Investigate choice of themes, materials, and processes (hot and cold) with attention to quality craftsmanship. [VAHSJW.CR.1.B](#)
 - c. Add preparatory drawings and digital images of jewelry studies to solve practical problems of functionality and comfort of jewelry. [VAHSJW.CR.1.C](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSJW.CR.2](#)
 - a. Use open-ended inquiry to experiment and develop concepts while making specific choices related to construction and decoration processes (e.g. weaving, glass bead making). [VAHSJW.CR.2.A](#)
 - b. Discuss and apply elements and principles to create a successful representational or nonobjective jewelry piece. [VAHSJW.CR.2.B](#)
 - c. Demonstrate safe and proper use of materials and equipment. [VAHSJW.CR.2.C](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. [VAHSJW.CR.3](#)
 - a. Create jewelry through hot (e.g. enameling, forging, soldering) and cold (e.g. beading, piercing, riveting) processes with attention to craftsmanship. [VAHSJW.CR.3.A](#)
 - b. Set realistic goals and manage time relating to design and material choices. [VAHSJW.CR.3.B](#)
 - c. Use current technology to develop and create jewelry works (e.g. three-dimensional printer, digital media). [VAHSJW.CR.3.C](#)
 - d. Develop mastery of traditional media (e.g. clay, glass, metals, fibers) and methods (e.g. soldering, stamping, weaving). [VAHSJW.CR.3.D](#)
4. Incorporate formal and informal components to create works of art. [VAHSJW.CR.4](#)
 - a. Apply compositional elements and principles to create representational and non-objective jewelry works. [VAHSJW.CR.4.A](#)
 - b. Explore concepts of form and function intended to effect and communicate meaning. [VAHSJW.CR.4.B](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSJW.CR.5](#)
 - a. Create jewelry based on research of historical and contemporary media considering personal aesthetic and function requirements (e.g. metal, clay, stone, acrylics, glass, fibers). [VAHSJW.CR.5.A](#)
 - b. Produce designs inspired by observation of the natural world, research into cultures, and artists. [VAHSJW.CR.5.B](#)
6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSJW.CR.6](#)

- a. Experiment with media and techniques while keeping a process journal. [VAHSJW.CR.6.A](#)
 - b. Use journal to expand on ideas of historical and modern aesthetic choices in personal and varied cultures. [VAHSJW.CR.6.B](#)
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Presenting

- 1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSJW.PR.1](#)
 - a. Exhibit jewelry with a written supporting statement that communicates personal meaning and/or intent. [VAHSJW.PR.1.A](#)
 - b. Document jewelry works through digital and/or paper format. [VAHSJW.PR.1.B](#)
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Responding

- 1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSJW.RE.1](#)
 - a. Compare and contrast influences of jewelry works of art from a wide range of contemporary and past jewelry artists. [VAHSJW.RE.1.A](#)
 - b. Identify and reflect on how personal experience, diverse communities, and global cultures inform the artmaking process. [VAHSJW.RE.1.B](#)
- 2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSJW.RE.2](#)
 - a. Review portfolio to identify growth over time, mastery of skills and techniques, generation of new ideas, evidence of risk-taking, problem-solving, and emergence of artistic voice. [VAHSJW.RE.2.A](#)
- 3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSJW.RE.3](#)
 - a. Write responses to works of art through various approaches. [VAHSJW.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. **VAHSJW.CN.1**
 - a. Resolve function and design to examine historical and contemporary functions of jewelry. **VAHSJW.CN.1.A**
 - b. Understand how knowledge of the artifacts of jewelry enriches and enhances the study of history. **VAHSJW.CN.1.B**
 - c. Analyze how personal experiences affect one's understanding and appreciation of jewelry. **VAHSJW.CN.1.C**
 - d. Identify interdisciplinary connections to enhance the understanding and production of works of art. **VAHSJW.CN.1.D**
 - e. Identify artistic voice in a range of contemporary and traditional artists. **VAHSJW.CN.1.E**
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). **VAHSJW.CN.2**
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. **VAHSJW.CN.2.A**
 - b. Use creativity and imagination in planning and development of products. **VAHSJW.CN.2.B**
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. **VAHSJW.CN.2.C**
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. **VAHSJW.CN.2.D**
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. **VAHSJW.CN.3**
 - a. Access resources to research jewelry (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). **VAHSJW.CN.3.A**
 - b. Identify various jewelry-related careers and post-secondary options. **VAHSJW.CN.3.B**
 - c. Draw inspiration for jewelry-making from the world and resources outside the traditional classroom. **VAHSJW.CN.3.C**
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Painting

Creating

1. Visualize and generate ideas for creating works of art. [VAHSPA.CR.1](#)
 - a. Develop work through open-ended inquiry, consideration of multiple options, weighing consequences, and assessing results. [VAHSPA.CR.1.A](#)
 - b. Investigate and research various themes, interests, materials, and methods. [VAHSPA.CR.1.B](#)
 - c. Identify artistic voice in a range of contemporary and traditional artists. [VAHSPA.CR.1.C](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSPA.CR.2](#)
 - a. Use sketchbook/journal to research, explore, and invent artistic approaches to connect and express visual ideas. [VAHSPA.CR.2.A](#)
 - b. Critique in-process works individually and collaboratively. [VAHSPA.CR.2.B](#)
 - c. Experiment and investigate the properties of various painting media (e.g. watercolor, acrylic, tempera, oil). [VAHSPA.CR.2.C](#)
 - d. Investigate brushwork and mark-making approaches to painting (e.g. calligraphic line, gestural brush work, scumbling, color value to create the illusion of three-dimensional form on a two-dimensional plane, abstract/expressive language). [VAHSPA.CR.2.D](#)
 - e. Explore surface manipulation of papers, grounds, and other surfaces and/or technologies. [VAHSPA.CR.2.E](#)
 - f. Explore mixed media approaches (e.g. traditional, digital, alternative materials, installation, video, performance). [VAHSPA.CR.2.F](#)
 - g. Understand and practice safe handling of painting media. [VAHSPA.CR.2.G](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. [VAHSPA.CR.3](#)
 - a. Use complex color relationships to achieve effective composition (e.g. monochromatic, analogous, split-complementary). [VAHSPA.CR.3.A](#)
 - b. Demonstrate understanding of how to utilize intensity, value, and hue of color to affect the composition in works of art. [VAHSPA.CR.3.B](#)
 - c. Understand and utilize color theory (e.g. arbitrary, optical, tonal relationships, reflected color, expressive color). [VAHSPA.CR.3.C](#)
 - d. Understand impact of color interactions. [VAHSPA.CR.3.D](#)
4. Incorporate formal and informal components to create works of art. [VAHSPA.CR.4](#)
 - a. Use planning approaches to develop compositions for painting (e.g. thumbnail sketches, viewfinders, sighting methods). [VAHSPA.CR.4.A](#)
 - b. Apply compositional design concepts (e.g. elements and principles, activating negative space, visual weight, rule of thirds, color theories). [VAHSPA.CR.4.B](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSPA.CR.5](#)

- a. Explore ideas and methods reflected in the way current culture(s) defines and uses art. [VAHSPA.CR.5.A](#)
 - b. Document processes which support works of art through personal research, reflection, collaboration, and critique. [VAHSPA.CR.5.B](#)
6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSPA.CR.6](#)
- a. Self-assess and write reflections on work, idea generation, and skills progress. [VAHSPA.CR.6.A](#)
 - b. Reflect and analyze work through self-assessment and critique. [VAHSPA.CR.6.B](#)
 - c. Practice techniques (e.g. direct observation, compositional development, investigation of artistic research). [VAHSPA.CR.6.C](#)
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Presenting

1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSPA.PR.1](#)
 - a. Exhibit works of art with written supporting statement(s) that communicates context and/or intent of the works of art or presentation. [VAHSPA.PR.1.A](#)
-

Responding

1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSPA.RE.1](#)
 - a. Consider the influences on works of art from a wide range of contemporary and traditional works through discussion and/or written response. [VAHSPA.RE.1.A](#)
 - b. Investigate and discuss how the issues of time, place, and/or culture are reflected in works of art. [VAHSPA.RE.1.B](#)
2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSPA.RE.2](#)
 - a. Critically reflect on the artistic process of works of art through a variety of approaches (e.g. portfolio review, in progress critique, formal and informal class critique). [VAHSPA.RE.2.A](#)
 - b. Consider feedback from peers on in-progress work to inform decision making (e.g. analyzing specific strengths and weaknesses, technique and methods in support of artistic intention). [VAHSPA.RE.2.B](#)
3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSPA.RE.3](#)
 - a. Formulate written and/or oral response to works of art through various approaches. [VAHSPA.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. [VAHSPA.CN.1](#)
 - a. Discuss the intent of works of art in context to historical events. [VAHSPA.CN.1.A](#)
 - b. Identify universal themes that appear in works of art throughout various times and cultures. [VAHSPA.CN.1.B](#)
 - c. Analyze the ways in which personal experiences affect the understanding and appreciation of works of art. [VAHSPA.CN.1.C](#)
 - d. Investigate the role of art as a visual record keeper. [VAHSPA.CN.1.D](#)
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). [VAHSPA.CN.2](#)
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. [VAHSPA.CN.2.A](#)
 - b. Use creativity and imagination in planning and development of products. [VAHSPA.CN.2.B](#)
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. [VAHSPA.CN.2.C](#)
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. [VAHSPA.CN.2.D](#)
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. [VAHSPA.CN.3](#)
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). [VAHSPA.CN.3.A](#)
 - b. Identify various art related careers and post-secondary options. [VAHSPA.CN.3.B](#)
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Photography

Creating

1. Visualize and generate ideas for creating works of art. [VAHSPH.CR.1](#)
 - a. Develop work through open-ended inquiry and consideration of the elements and principles of design. [VAHSPH.CR.1.A](#)
 - b. Investigate and research various themes, interests, material, and methods. [VAHSPH.CR.1.B](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSPH.CR.2](#)
 - a. Use a sketchbook/journal to research, explore, and invent artistic approaches to connect and express visual ideas. [VAHSPH.CR.2.A](#)
 - b. Critique in-process works individually and collaboratively. [VAHSPH.CR.2.B](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. [VAHSPH.CR.3](#)
 - a. Utilize both digital and analog processes. [VAHSPH.CR.3.A](#)
 - b. Explore natural and studio lighting methods. [VAHSPH.CR.3.B](#)
 - c. Create traditional wet darkroom photographic prints. [VAHSPH.CR.3.C](#)
 - d. Demonstrate understanding of F/stop and shutter speed. [VAHSPH.CR.3.D](#)
 - e. Explore digital manipulation of photographs. [VAHSPH.CR.3.E](#)
 - f. Experiment and create photographs utilizing alternative processes. [VAHSPH.CR.3.F](#)
 - g. Demonstrate safe and proper use of photographic tools and processes. [VAHSPH.CR.3.G](#)
4. Incorporate formal and informal components to create works of art. [VAHSPH.CR.4](#)
 - a. Incorporate the elements and principles of design as they relate to the creation of a photograph. [VAHSPH.CR.4.A](#)
 - b. Consider and incorporate self-expression and explore how it relates to the creation of a photograph. [VAHSPH.CR.4.B](#)
 - c. Explore a variety of subjects and photographic styles including historical, contemporary, commercial, and fine art. [VAHSPH.CR.4.C](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as personal artistic ideation. [VAHSPH.CR.5](#)
 - a. Explore a variety of subjects and photographic styles, both historical and contemporary. [VAHSPH.CR.5.A](#)
 - b. Document processes which support works of art through personal research, reflection, collaboration, and critique. [VAHSPH.CR.5.B](#)
6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSPH.CR.6](#)
 - a. Reflect and analyze work, generate ideas, and document skills progress through selfassessment and critique. [VAHSPH.CR.6.A](#)

- b. Plan compositions and production elements (e.g. sets, lighting, location, wardrobe) [VAHSPH.CR.6.B](#)
 - c. Evaluate choice of media, technique, and process as a means to edit, revise, and modify photographic works. [VAHSPH.CR.6.C](#)
 - d. Maintain notes and class information. [VAHSPH.CR.6.D](#)
 - e. Make visual/verbal connections through recording artistic research, planning, and reflection. [VAHSPH.CR.6.E](#)
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Presenting

- 1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSPH.PR.1](#)
 - a. Exhibit works of art with a written supporting artist statement that communicates purpose and/or intent. [VAHSPH.PR.1.A](#)
 - b. Create exhibition level series of photographs: archival quality, matted, and installed. [VAHSPH.PR.1.B](#)
-

Responding

- 1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSPH.RE.1](#)
 - a. Evaluate and respond to artists' choices in technique, media, and style by relating and connecting personal photographic content to historical and contemporary photographers. [VAHSPH.RE.1.A](#)
- 2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSPH.RE.2](#)
 - a. Select, analyze, and critique works of art from various photographers and photographic styles to communicate expressive content and ideas. [VAHSPH.RE.2.A](#)
 - b. Self-evaluate and respond by relating and connecting personal photographs to historical and contemporary photographers and photographic movements. [VAHSPH.RE.2.B](#)
 - c. Interpret the aesthetics and ethics of photography. [VAHSPH.RE.2.C](#)
- 3. Engage in the process of art criticism to make meaning of works of art and increase visual literacy. [VAHSPH.RE.3](#)
 - a. Formulate written and/or oral response to works of art through various approaches. [VAHSPH.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. **VAHSPH.CN.1**
 - a. Explore ideas and methods reflected in the way current culture(s) defines and uses art. **VAHSPH.CN.1.A**
 - b. Identify and discuss selected artists who have contributed to the development of photography. **VAHSPH.CN.1.B**
 - c. Explain the changes in photography brought about by new technology and media. **VAHSPH.CN.1.C**
 - d. Research and identify the artistic voice of a range of contemporary and traditional photographers. **VAHSPH.CN.1.D**
 - e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of works of art. **VAHSPH.CN.1.E**
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). **VAHSPH.CN.2**
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. **VAHSPH.CN.2.A**
 - b. Use creativity and imagination in planning and development of products. **VAHSPH.CN.2.B**
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. **VAHSPH.CN.2.C**
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. **VAHSPH.CN.2.D**
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. **VAHSPH.CN.3**
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). **VAHSPH.CN.3.A**
 - b. Identify various photography related careers and emerging technological fields. **VAHSPH.CN.3.B**
 - c. Identify, compare, and contrast major styles of photography and their distinguishing characteristics. **VAHSPH.CN.3.C**
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Printmaking

Creating

1. Visualize and generate ideas for creating works of art. [VAHSPR.CR.1](#)
 - a. Develop work through open-ended inquiry, consideration of multiple options, weighing consequences, and assessing results. [VAHSPR.CR.1.A](#)
 - b. Investigate and research various themes, interests, materials, and methods. [VAHSPR.CR.1.B](#)
 - c. Identify artistic voice in a range of contemporary and traditional artists. [VAHSPR.CR.1.C](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSPR.CR.2](#)
 - a. Use sketchbook/journal to research, explore, and invent artistic approaches to connect and express visual ideas. [VAHSPR.CR.2.A](#)
 - b. Critique in-process works individually and collaboratively. [VAHSPR.CR.2.B](#)
 - c. Experiment with papers, plates and other printing surfaces and/or technologies. [VAHSPR.CR.2.C](#)
 - d. Develop mastery of media (e.g. inks, etching stylus, linoleum tools, wood cutting tools, printing presses). [VAHSPR.CR.2.D](#)
 - e. Use mixed-media approaches (e.g. traditional, contemporary, digital, alternative media, video, installation, performance). [VAHSPR.CR.2.E](#)
 - f. Practice safe and appropriate use and care of printmaking media and tools. [VAHSPR.CR.2.F](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. [VAHSPR.CR.3](#)
 - a. Create and investigate mark making methods. [VAHSPR.CR.3.A](#)
 - b. Produce and sign artist proofs in a series of prints using varied methods (e.g. monoprints, linoleum relief, woodcut, collagraph, etching, serigraphy, screen printing, lithography). [VAHSPR.CR.3.B](#)
4. Incorporate formal and informal components to create works of art. [VAHSPR.CR.4](#)
 - a. Use planning approaches to develop compositions for prints (e.g. thumbnail sketches, viewfinders, sighting methods). [VAHSPR.CR.4.A](#)
 - b. Apply compositional design concepts (e.g. elements and principles, activating negative space, visual weight, rule of thirds, color theories). [VAHSPR.CR.4.B](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSPR.CR.5](#)
 - a. Explore ideas and methods reflected in the way current culture(s) defines and uses art. [VAHSPR.CR.5.A](#)
 - b. Document processes which support works of art through personal research, reflection, and collaboration. [VAHSPR.CR.5.B](#)
6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSPR.CR.6](#)

- a. Self-assess and write reflections on work, idea generation, and skills progress. [VAHSPR.CR.6.A](#)
 - b. Reflect and analyze work through self-assessment and critique. [VAHSPR.CR.6.B](#)
 - c. Practices techniques (e.g. direct observation, compositional development, investigation of artistic research). [VAHSPR.CR.6.C](#)
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Presenting

1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSPR.PR.1](#)
 - a. Exhibit works of art with written supporting statement(s) that communicates context and/or intent of the work or presentation. [VAHSPR.PR.1.A](#)
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Responding

1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSPR.RE.1](#)
 - a. Consider the influences on works of art from a wide range of contemporary and traditional art through discussion and/or written response. [VAHSPR.RE.1.A](#)
 - b. Investigate and discuss how the issues of time, place, and/or culture are reflected in works of art. [VAHSPR.RE.1.B](#)
2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSPR.RE.2](#)
 - a. Critically reflect on the artistic process of works of art through varied approaches (e.g. portfolio review, formal and informal in-progress class critique, art criticism). [VAHSPR.RE.2.A](#)
 - b. Consider feedback from peers on in-progress work to inform decision making (e.g. analyzing specific strengths and weaknesses, analysis of technique and methods in support of artistic intention). [VAHSPR.RE.2.B](#)
3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSPR.RE.3](#)
 - a. Formulate written and/or oral response to works of art through various approaches. [VAHSPR.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. [VAHSPR.CN.1](#)
 - a. Discuss the intent of works of art in context to historical events. [VAHSPR.CN.1.A](#)
 - b. Examine universal themes that appear in works of art throughout various times and cultures. [VAHSPR.CN.1.B](#)
 - c. Analyze the ways in which personal experiences affect one's understanding and appreciation of works of art. [VAHSPR.CN.1.C](#)
 - d. Investigate the role of works of art as a visual record keeper. [VAHSPR.CN.1.D](#)
 - e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of works of art. [VAHSPR.CN.1.E](#)
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). [VAHSPR.CN.2](#)
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. [VAHSPR.CN.2.A](#)
 - b. Use creativity and imagination in planning and development of products. [VAHSPR.CN.2.B](#)
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. [VAHSPR.CN.2.C](#)
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. [VAHSPR.CN.2.D](#)
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. [VAHSPR.CN.3](#)
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). [VAHSPR.CN.3.A](#)
 - b. Identify various art related careers and post-secondary options. [VAHSPR.CN.3.B](#)
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Sculpture

Creating

1. Visualize and generate ideas for creating works of art. [VAHSSC.CR.1](#)
 - a. Generate sculptural ideas through the sequential process of ideation, innovation, development, and actualization. [VAHSSC.CR.1.A](#)
 - b. Investigate choice of themes, materials, and methods as they relate to personal, contemporary, and traditional sculptural artists/works. [VAHSSC.CR.1.B](#)
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. [VAHSSC.CR.2](#)
 - a. Document research, exploration, and problem solving to connect and express visual ideas. [VAHSSC.CR.2.A](#)
 - b. Individually and collaboratively generate multiple solutions to a single artistic problem and assess merits of each. [VAHSSC.CR.2.B](#)
 - c. Research and apply knowledge of materials and processes to recognize limitations and set goals regarding design, studio capabilities, and time. [VAHSSC.CR.2.C](#)
 - d. Demonstrate proper care and safe use of sculptural tools, equipment, and materials. [VAHSSC.CR.2.D](#)
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. [VAHSSC.CR.3](#)
 - a. Create sculptural works of art using an array of processes (e.g. additive, subtractive, modeling, casting, installation, earthworks, monumental, site specific). [VAHSSC.CR.3.A](#)
 - b. Incorporate varied sculptural media (e.g. paper, wood, stone, wax, metals, ceramics, plaster, found objects, fiber, concrete, resins, naturally occurring materials, interiors, exteriors). [VAHSSC.CR.3.B](#)
 - c. Utilize varied technology (e.g. machinery, power tools, hand tools, welding equipment, three-dimensional printing). [VAHSSC.CR.3.C](#)
4. Incorporate formal and informal components to create works of art. [VAHSSC.CR.4](#)
 - a. Apply compositional principles to create representational and non-objective sculptural works. [VAHSSC.CR.4.A](#)
 - b. Apply understanding of aesthetic theories in order to communicate meaning in representational and non-objective sculptural works (e.g. realism, emotionalism, formalism). [VAHSSC.CR.4.B](#)
 - c. Demonstrate successful application of formal qualities (elements and principles) in the production of sculptural works. [VAHSSC.CR.4.C](#)
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. [VAHSSC.CR.5](#)
 - a. Create sculptural works based on interpretations of historic and contemporary forms, artists, and cultures. [VAHSSC.CR.5.A](#)
 - b. Consider multiple compositional options and make appropriate changes to sculptural works of art for desired outcomes. [VAHSSC.CR.5.B](#)

- c. Reflect, modify, and adapt sculptural work as a response to design challenges and critiques. [VAHSSC.CR.5.C](#)
 - 6. Keep an ongoing visual and verbal record to explore and develop works of art. [VAHSSC.CR.6](#)
 - a. Make visual and verbal connections through recording artistic research, planning, and reflection. [VAHSSC.CR.6.A](#)
 - b. Evaluate choice of media, technique, and process as a means to edit, revise, and modify sculpture. [VAHSSC.CR.6.B](#)
 - c. Maintain notes and class information. [VAHSSC.CR.6.C](#)
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Presenting

- 1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSSC.PR.1](#)
 - a. Exhibit sculpture with a written supporting statement that communicates context and/or intent of the work or presentation. [VAHSSC.PR.1.A](#)
 - b. Prepare personal sculptural work to be exhibited inside and outside of the classroom. [VAHSSC.PR.1.B](#)
 - c. Analyze how the context and environment in which sculptural works are presented affects viewer perception. [VAHSSC.PR.1.C](#)
-

Responding

- 1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSSC.RE.1](#)
 - a. Compare and contrast the influences of sculptural works of art from a wide range of contemporary and past artists. [VAHSSC.RE.1.A](#)
 - b. Identify the values and contributions of diverse peers, cultures, and communities. [VAHSSC.RE.1.B](#)
- 2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSSC.RE.2](#)
 - a. Reflect upon process, craftsmanship, content, and composition of sculptural works of art. [VAHSSC.RE.2.A](#)
 - b. Review portfolios collaboratively and individually to identify growth regarding mastery of craftsmanship, content, and composition. [VAHSSC.RE.2.B](#)
- 3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSSC.RE.3](#)
 - a. Formulate written and/or oral response to works of art through various approaches. [VAHSSC.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. **VAHSSC.CN.1**
 - a. Discuss the intent of sculpture in context to historical events. **VAHSSC.CN.1.A**
 - b. Examine universal themes that appear in sculpture throughout various times and cultures. **VAHSSC.CN.1.B**
 - c. Analyze the way in which personal experiences affect understanding and appreciation of sculpture. **VAHSSC.CN.1.C**
 - d. Investigate the role of sculpture as a visual record keeper. **VAHSSC.CN.1.D**
 - e. Identify specific knowledge and skills from other disciplines such as chemistry, physics, math, and history that inform the planning and execution of sculpture. **VAHSSC.CN.1.E**
 2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). **VAHSSC.CN.2**
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. **VAHSSC.CN.2.A**
 - b. Use creativity and imagination in planning and development of products. **VAHSSC.CN.2.B**
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. **VAHSSC.CN.2.C**
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. **VAHSSC.CN.2.D**
 3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. **VAHSSC.CN.3**
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). **VAHSSC.CN.3.A**
 - b. Identify various art related careers and post-secondary options. **VAHSSC.CN.3.B**
 - c. Draw inspiration for works of art from the world and resources outside the traditional classroom. **VAHSSC.CN.3.C**
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Video & Filmmaking

Creating

1. Engage in the creative process, culminating in the development of films. [VAHSVF.CR.1](#)
 - a. Consider multiple options through a study of various films from different cultures. [VAHSVF.CR.1.A](#)
 - b. Develop an understanding of genre and how to reflect this within filmmaking. [VAHSVF.CR.1.B](#)
 2. Incorporate the formal components of filmmaking to plan and develop films. [VAHSVF.CR.2](#)
 - a. Study and utilize the screenwriting process to create a cohesive story for the filmmaking process. [VAHSVF.CR.2.A](#)
 - b. Study and utilize storyboarding to generate ideas for the filmmaking process. [VAHSVF.CR.2.B](#)
 - c. Study and utilize the process of creating shooting schedules to plan the filmmaking process. [VAHSVF.CR.2.C](#)
 3. Choose from a range of media, employing traditional and contemporary methods, in order to refine the filmmaking process. [VAHSVF.CR.3](#)
 - a. Utilize contemporary and historical methods of sound design. [VAHSVF.CR.3.A](#)
 - b. Use a variety of media to refine the editing process. [VAHSVF.CR.3.B](#)
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Producing

1. Unify multiple filmmaking roles to create a cohesive film production. [VAHSVF.PR.1](#)
 2. Develop and refine various filmmaking skills such as cinematography, producing, and editing while using a variety of media. [VAHSVF.PR.2](#)
 3. Curate, design, and promote a filmmaking production. [VAHSVF.PR.3](#)
-

Responding

1. Analyze, select, and interpret film studies based on historical and contemporary films. [VAHSVF.RE.1](#)
 2. Interpret the intent of filmmakers from a variety of historical, societal, and cultural contexts. [VAHSVF.RE.2](#)
 3. Apply formal criticism to exemplary films using filmmaking vocabulary. [VAHSVF.RE.3](#)
-

Connecting

1. Relate the context of time, society, history, and culture to film studies and deepen the understanding of the role of film within various cultures from both past and contemporary societies. [VAHSVF.CN.1](#)
 2. Relate personal experiences to historical and contemporary film research to create more complex film productions. [VAHSVF.CN.2](#)
-

Creating

1. Visualize and generate ideas for creating works of art. **VAHSVA.CR.1**
 - a. Generate and conceptualize artistic ideas and work. **VAHSVA.CR.1.A**
 - b. Consider multiple options, weighing consequences, and assessing results. **VAHSVA.CR.1.B**
 - c. Practice the artistic process by researching, brainstorming, and planning to create works of art. **VAHSVA.CR.1.C**
2. Choose from a range of materials and methods of traditional and contemporary artistic practices to plan and create works of art. **VAHSVA.CR.2**
3. Engage in an array of processes, media, techniques, and technology through experimentation, practice, and persistence. **VAHSVA.CR.3**
 - a. Demonstrate a variety of skills and techniques for two-dimensional and three-dimensional works of art. **VAHSVA.CR.3.A**
 - b. Demonstrate quality craftsmanship through proper care and use of tools, materials, and equipment. **VAHSVA.CR.3.B**
 - c. Utilize and care for materials, tools, and equipment in a safe and appropriate manner. **VAHSVA.CR.3.C**
4. Incorporate formal and informal components to create works of art. **VAHSVA.CR.4**
 - a. Use principles of design to organize elements of art to create unified compositions. **VAHSVA.CR.4.A**
 - b. Create two-dimensional works of art that incorporate observational contour drawing, value to model form, and an understanding of perspective drawing. **VAHSVA.CR.4.B**
 - c. Learn fundamental color theory and the organization of color schemes to create works of art that demonstrate how to create meaning through color. **VAHSVA.CR.4.C**
 - d. Create three-dimensional works of art that incorporate a variety of sculptural methods/materials and demonstrate an understanding of relief sculpture and sculpture in the round from a variety of materials (e.g. clay, paper, plaster, wood). **VAHSVA.CR.4.D**
5. Reflect on, revise, and refine works of art considering relevant traditional and contemporary practices as well as artistic ideation. **VAHSVA.CR.5**
6. Keep an ongoing visual and verbal record to explore and develop works of art. **VAHSVACR.6**
 - a. Make visual/verbal connections through recording artistic research, planning, and reflection. **VAHSVACR.6.A**
 - b. Evaluate choice of media, techniques, and processes as a means to edit, revise, and modify works of art. **VAHSVACR.6.B**
 - c. Maintain notes and class information. **VAHSVACR.6.C**

Presenting

1. Plan, prepare, and present works of art for exhibition in school, virtual environment, and/or portfolio presentation. [VAHSVA.PR.1](#)
 - a. Exhibit works of art with a written supporting artist statement that communicates purpose and/or intent. [VAHSVA.PR.1.A](#)

Responding

1. Reflect on the context of personal works of art in relation to community, culture, and the world. [VAHSVA.RE.1](#)
2. Critique personal works of art and the artwork of others, individually and collaboratively, using a variety of approaches. [VAHSVA.RE.2](#)
 - a. Self-evaluate in-progress and complete work using criteria such as composition, craftsmanship, technical skill, meeting goals of work, and progress over time. [VAHSVA.RE.2.A](#)
 - b. Develop skills and provide respectful and constructive criticism to peers as part of a community of learners. [VAHSVA.RE.2.B](#)
 - c. Develop a repertoire of contemporary and historical art exemplars through art criticism. [VAHSVA.RE.2.C](#)
3. Engage in the process of art criticism to make meaning and increase visual literacy. [VAHSVA.RE.3](#)
 - a. Create a written response to works of art through various approaches. [VAHSVA.RE.3.A](#)

Connecting

1. Develop personal artistic voice through connecting uses of art within a variety of cultural, historical, and contemporary contexts. [VAHSVA.CN.1](#)
 - a. Discuss the intent of works of art in context to historical events. [VAHSVA.CN.1.A](#)
 - b. Examine universal themes that appear in works of art throughout various times and cultures. [VAHSVA.CN.1.B](#)
 - c. Analyze the ways in which personal experience affects the understanding and appreciation of works of art. [VAHSVA.CN.1.C](#)
 - d. Investigate the role of works of art as visual record keeper. [VAHSVA.CN.1.D](#)
 - e. Identify specific knowledge and skills from other disciplines that inform the planning and execution of works of art. [VAHSVA.CN.1.E](#)
2. Develop life skills through the study and production of art (e.g. collaboration, creativity, critical thinking, communication). [VAHSVA.CN.2](#)
 - a. Collaborate in large and small groups with peers and community to examine, discuss, and plan projects. [VAHSVA.CN.2.A](#)
 - b. Use creativity and imagination in planning and development of products. [VAHSVA.CN.2.B](#)
 - c. Use critical thinking and problem solving strategies to conceive of and develop ideas. [VAHSVA.CN.2.C](#)
 - d. Communicate meaning and ideas through a variety of means including visual representations, technology, and performance. [VAHSVA.CN.2.D](#)
3. Utilize a variety of resources to understand how artistic learning extends beyond the walls of the classroom. [VAHSVA.CN.3](#)
 - a. Access resources to research art (e.g. museums, internet, visiting artists, galleries, community arts organizations, visual culture). [VAHSVA.CN.3.A](#)
 - b. Identify various art related careers and post-secondary options. [VAHSVA.CN.3.B](#)
 - c. Draw inspiration for works of art from the world and resources outside the traditional classroom. [VAHSVA.CN.3.C](#)