

# Dance: Grade 5

Adopted 2006

## Produce

**Demonstrate movement to changing elements of time.**

**Use the elements of time, space, and energy to create an effect through dance.**

Creating movements that change from literal to abstract

Solving dance problems with multiple parameters

**Demonstrate effort actions, including punch, press, slash, wring, float, flick, dab, and glide.**

**Demonstrate proper body alignment during elevations.**

Demonstrating five ways to elevate, including jump, hop, leap, sissonne, and assemblé

**Demonstrate movements that use stage directions to define facings and pathways.**

## Respond

**Evaluate dance to determine the effectiveness of the elements of movement.**

**Compare ways in which ideas and emotions are expressed in dance, music, theatre, and visual arts.**

## Understand

**Utilize rules and strategies for creating safe movement experiences.**

**Describe dance from the 1400s through the 1800s.**

Identifying different genres of dance

**Demonstrate ways to record dance using various modes of technology.**

Describing difficulties encountered when using technology to record dance

**Explain methods used by dancers for improving muscle flexibility and strength.**

Explaining principles of proper body alignment

Determining effects of eating disorders of dancers

**Create a dance project that utilizes concepts from another content area.**

Collaborating with a group to create a dance with forms of bound and free energy to reflect potential and kinetic energy